

Activity 2: Game on Rhyme

Level 1: Memory Rhyme Card Game

1. Start with about 10 rhyming pairs of words. Flip them face down, and play the 'Memory Game'.
2. As a child turns over a card, he reads the word.
3. As he flips over two cards, he checks for a rhyming match. If the two cards are not of the same rhyme, he turns them back over. When he finds a rhyme, he puts the cards in his 'win' pile.
4. The only rule is that each time the cards are flipped, the word on the card has to be read out. The number of rhyming cards can slowly be increased.



Children playing Memory Rhyme Card Game with parents

Level 2: Memory Mix Rhyme Card Game

1. This is similar to the Memory Game but with *a twist* that makes it even more challenging with an added element of fun! Two extra cards are included with each set of cards. These are called, 'Mix Up' cards. An example below:

Mix-up card

2. When a player turns over a 'Mix Up' card, in a sense he loses a turn. The 'Mix-Up' card is removed from the playing area; and the cards all need to be mixed up. Play resumes again with the next player turning over two cards.

Level 3: Race to Rhyme (timed game)

1. In this game, all the cards are faced up, and a timer is used to match rhyming word cards with speed.
2. A time limit of a minute or more is set to add the element of fun with accuracy. Whoever has the most pairs of rhyming cards, wins the game.



Parent engaged with children playing "Race to Rhyme"